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Motivated to win: Relationship between anticipatory and outcome reward-related neural activity



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ABSTRACT

Reward-processing involves two temporal stages characterized by two distinct neural processes: rewardanticipation and reward-outcome. Intriguingly, very little research has examined the relationship between neural processes involved in reward-anticipation and reward-outcome. To investigate this, one needs to consider the heterogeneity of reward-processing within each stage. To identify different stages of reward processing, we adapted a reward time-estimation task. While EEG data were recorded, participants were instructed to button-press 3.5 s after the onset of an Anticipation-Cue and received monetary reward for good time-estimation on the Reward trials, but not on No-Reward trials. We first separated reward-anticipation into event related potentials (ERPs) occurring at three sub-stages: reward/no-reward cue-evaluation, motor-preparation and feedback-anticipation. During reward/no-reward cue-evaluation, the Reward-Anticipation Cue led to a smaller N2 and larger P3. During motorpreparation, we report, for the first time, that the Reward-Anticipation Cue enhanced the Readiness Potential (RP), starting approximately 1 s before movement. At the subsequent feedback-anticipation stage, the Reward-Anticipation Cue elevated the Stimulus-Preceding Negativity (SPN). We also separated reward-outcome ERPs into different components occurring at different time-windows: the Feedback-Related Negativity (FRN), Feedback-P3 (FB-P3) and Late-Positive Potentials (LPP). Lastly, we examined the relationship between reward-anticipation and reward-outcome ERPs. We report that individualdifferences in specific reward-anticipation ERPs uniquely predicted specific reward-outcome ERPs. In particular, the reward-anticipation Early-RP (1-.8 s before movement) predicted early reward-outcome ERPs (FRN and FB-P3), whereas, the reward-anticipation SPN most strongly predicted a later rewardoutcome ERP (LPP). Results have important implications for understanding the nature of the relationship between reward-anticipation and reward-outcome neural-processes.

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1. Introduction

Prior animal-model and human research suggests that rewardprocessing can be separated into two temporal stages: rewardanticipation and reward-outcome (Berridge & Robinson, 2003; Knutson, Fong, Adams, Varner, & Hommer, 2001; Liu, Hairston, Schrier, & Fan, 2011; Salamone & Correa, 2012). These stages are thought to be different from each other neuro-chemically, neuro-anatomically, and neuro-physiologically. What remains unclear, however, is the extent to which neural-activity during reward-anticipation is related to individual-differences in neuralactivity during reward-outcome. A challenge in investigating this question is that there are several distinct psychological processes embedded within both reward-anticipation and reward-outcome. To investigate the relationship between reward-anticipation and reward-outcome neural activity, it is important to determine which specific components of reward processing are related to each other. The strong temporal resolution of event-related potentials (ERP; Luck, 2005) makes it an ideal method for unpacking the distinct psychological processes within reward processing, and for examining the relationship between reward-anticipation and reward-outcome neural activity.

Several ERP studies have investigated different aspects of reward-anticipation (Brunia, Hackley, van Boxtel, Kotani, & Ohgami, 2011; Goldstein et al., 2006; McAdam & Seales, 1969).



Abbreviations: ERPs, event-related potentials; Cue-P3, cue-locked P3 ERP; FB-P3, feedback-locked P3 ERP; RP, Readiness Potential ERP; Early-RP, early part of the RP; Late-RP, late part of the RP; SPN, Stimulus-Preceding Negativity ERP; FRN, Feedback-Related Negativity ERP; LPP, Late-Positive Potential ERP.

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From this work it is clear that reward-anticipation is not a homogenous construct, but comprised of at least three sub-stages: (i) reward/no-reward cue-evaluation, (ii) motor-preparation and (iii) *feedback-anticipation*. Similarly, the reward-outcome stage has also been associated with different ERP components along the temporal scale, each of which is sensitive to different types of outcome evaluation (San Martín, 2012). Nonetheless, how reward-cues modulate ERPs within each of these sub-stages is not well-understood. During motor-preparation, for instance, it is unknown at which time-point reward-related stimuli start to modulate neuralactivity to prepare for action. More importantly, the majority of studies to date have focused only on one sub-stage of rewardprocessing. Few, if any, studies have directly examined the relationship between reward-anticipation and reward-outcome ERPs. Accordingly, we first aimed to isolate ERP components corresponding to different aspects of reward-anticipation and rewardoutcome within the same task. By doing so, we clarify the role that reward-related stimuli play at different time points during the anticipation and outcome of reward, as indexed by ERPs. Our second and primary aim was to assess whether (and if so how) ERPs during sub-stages of reward-anticipation relate to individualdifferences in reward-outcome ERPs. Examining the relationship between reward-anticipation and reward-outcome neural activity has important implications for understanding the temporal dynamics of reward processing in the brain as well as individual differences in reward-related neural activity.

1.1. Reward-anticipation ERPs

The reward/no-reward cue-evaluation stage occurs when individuals first evaluate whether their actions can lead to reward. Reward-anticipation cues that signal the possibility of receiving reward lead to more a positive P3 ERP component (Cue-P3; Cuelocked P3) (Broyd et al., 2012; Goldstein et al., 2006; Ramsey & Finn, 1997; Santesso et al., 2012). The P3 is a positive, centroparietal component that appears around 300-500 ms post-cue onset. An elevated Cue-P3 to reward-anticipation cues is consistent with the association between the P3 and stimulus-categorization (Johnson & Donchin, 1980). That is, a stimulus categorized as a response "target" usually elicits a more positive P3, and thus, in the case of reward processing, the rewarding features of a cue may act as a criterion for categorization. In addition to the Cue-P3, recent studies have documented the involvement of the N2, an earlier (around 200-400 ms post-cue onset), more anterior (fronto-central sites), negative-going ERP component at the cueevaluation stage (Potts, 2011; Santesso et al., 2012). Potts (2011), for instance, assigned reward and punishment conditions to stimuli of a response-selection task. He found reward stimuli elicited a less negative N2 than punishment stimuli, which signaled the possibility of losing money if performance failed to meet accuracy standards. Yet, the mechanism underlying the influence of reward-anticipation cues on the N2 is not clear, given that there are two, relatively independent, known roles of the N2: cognitive-control and template mismatch (Folstein & Van Petten, 2008). Interpreting the N2 as reflecting cognitive-control, Potts (2011) construed variation in N2 amplitude as signaling enhanced cognitive-control devoted to avoiding loss on punishmentanticipation cues. Alternatively, reward-anticipation cues may affect the N2 via a template mismatch mechanism (Folstein & Van Petten, 2008). Specifically, participants may have a positive bias to expect the reward-anticipation cue over the punishmentanticipation cue, making a reward-anticipation cue a "template." Enhanced N2 to the punishment-anticipation cue may in turn reflect a mismatch with this reward expectation template (Donkers, Nieuwenhuis, & van Boxtel, 2005; Gehring, Gratton, Coles, & Donchin, 1992). To help resolve this issue, the current study will compare the N2 to both reward-anticipation and noreward-anticipation cues (as opposed to punishment-anticipation cues). Results in line with the cognitive-control account would likely involve a more negative N2 to reward-anticipation cues, given that reward-anticipation cues should elicit stronger cognitive-control relative to no-reward-anticipation cues. Alternatively, results in line with the mismatch account would likely involve a more negative N2 to a no-reward-anticipation cue, given that the presence of a no-reward-anticipation cue indicates a mismatch with one's reward expectation template. Importantly, if either the N2 or the Cue-P3 is modulated by the rewardanticipation cue in the present study, we next will examine the relationships between the N2 and/or Cue-P3 during the reward/ no-reward cue-evaluation stage with reward-outcome ERPs.

The second sub-stage of reward-anticipation, motorpreparation, involves preparing to initiate an action required to pursue or obtain reward. Neural-activity during motorpreparation can be measured by the Readiness Potential (RP), a negative, pre-movement ERP component at central sites contralateral to the side of movement (Kornhuber & Deecke, 1965). Compared to other anticipatory ERPs, the influence of reward on the RP has not been frequently studied.¹ A classic ERP study showed a heightened RP when monetary reward was distributed randomly following a self-paced movement (McAdam & Seales, 1969). A recent study demonstrated that a goal-directed movement (e.g., moving after 3 s as opposed to a self-paced movement) elicited a more negative RP (Baker et al., 2012). However, whether (and if so, how early before the movement) a reward-anticipation cue leads to a more negative RP preceding a goal-directed movement remains unknown. Understanding the timing of when reward starts to modulate the RP is important, given that the RP has two main temporally-distinct subcomponents: the Early-RP (i.e., earlier than 600 ms before movement) and the Late-RP (Bortoletto et al., 2011; Kutas & Donchin, 1980; Shibasaki, Barrett, Halliday, & Halliday, 1980). The Early-RP and Late-RP are thought to be different not only in neuralsubstrates, but also in their functional-processes (for review, see Shibasaki & Hallett, 2006). Neuroanatomically, the Early-RP corresponds to the supplementary motor area (SMA) and pre-SMA. whereas the Late-RP corresponds to the primary motor cortex (M1) and lateral premotor cortex (Cunnington, Windischberger, Deecke, & Moser, 2002; Shibasaki & Hallett, 2006). Functionally, the Early-RP is associated with abstract representation of motorpreparation, whereas the Late-RP is related to concrete representation of motor-preparation and execution. The current study aimed to examine whether both the Early-RP and Late-RP were modulated by reward, and if so, whether were related to reward-outcome ERPs.

The third sub-stage of reward-anticipation, feedbackanticipation, occurs after an individual has engaged in the goaldirected action and is now waiting for feedback as to whether their action was successful in obtaining the reward. This process can be quantified through the Stimulus Preceding Negativity (SPN), a negative, pre-Feedback, ERP component at fronto-central sites (Brunia, Hackley, et al., 2011). The SPN is thought to index activity in the

¹ Research has investigated the influence of monetary reward on both motorpreparation (Readiness Potential, RP) and feedback-anticipation (Stimulus-Preceding Negativity, SPN) in the same task (e.g., Kotani et al., 2003; Ohgami, Kotani, Hiraku, Aihara, & Ishii, 2004; Ohgami et al., 2006). In fact, these studies employed a timeestimation task similar to the current paper. However, these studies focused much more on the SPN than RP. Accordingly, the numbers of trials in these studies are adequate for analyses with the SPN (e.g., around 40 trials), but fewer than what are typically used in RP studies, which are around 90 or more trials (e.g., Baker, Piriyapunyaporn, & Cunnington, 2012; Bortoletto, Lemonis, & Cunnington, 2011). Perhaps due to this inadequate number of trials (thereby low signal-to-noise ratio), these studies often failed to demonstrate RP enhancement from reward cues. Given that on average 90.02 trials were analyzed for both the SPN and RP in the current study (see Section 3), we believe the influence of monetary reward cues on the RP is more appropriately investigated here.

insula cortex and to underlie the unresolved expectation preceding feedback of one's action (Böcker, Brunia, & Berg-Lenssen, 1994; Kotani et al., 2009). A number of recent studies have determined that the SPN is more negative when individuals await rewardrelated feedback (Donkers et al., 2005; Foti & Hajcak, 2012; Fuentemilla et al., 2013; Kotani et al., 2003; Masaki, Takeuchi, Gehring, Takasawa, & Yamazaki, 2006; Moris, Luque, & Rodriguez-Fornells, 2013; Ohgami et al., 2004). Nonetheless, similar to the other anticipatory ERPs, it is unknown whether the SPN during reward-anticipation is related to reward-outcome ERPs.

1.2. Reward-outcome ERPs

We focus on two types of outcome evaluation: rewardevaluation and performance-evaluation. For reward-evaluation, individuals are more motivated to learn the outcome of their behavior on reward trials when their behavioral performance can lead to reward (Van den Berg, Shaul, Van der Veen, & Franken, 2012). As for performance-evaluation, individuals assess whether their prior action was good or bad in meeting their goal of obtaining reward (Miltner, Braun, & Coles, 1997). Different reward-outcome ERPs are more or less sensitive to reward versus performance evaluation. There are at least three reward-outcome ERPs, each occurring at different time windows: the Feedback-Related Negativity (FRN), the P3 locked to the Feedback (FB-P3; Feedback-locked P3), and the Late-Positive Potential (LPP).

The FRN is a negative, frontal deflection ERP peaking around 250 ms post-Feedback onset. The FRN is sensitive to performance-evaluation, such that the FRN is more negative following bad-performance feedback compared to goodperformance feedback (Miltner et al., 1997). Thus, the FRN is often viewed as reflecting binary evaluation of positive versus negative performance feedback (Folstein & Van Petten, 2008; Hajcak, Moser, Holroyd, & Simons, 2006; Walsh & Anderson, 2012). A recent study reported an interaction between reward-evaluation and performance-evaluation, such that the magnitude of the FRN difference score between bad-performance versus goodperformance feedback was larger for reward trials than noreward trials (Van den Berg et al., 2012). Unfortunately, because FRN difference-scores were used in this study, it was unclear whether reward-evaluation made the FRN more negative to bad-performance feedback, or made the FRN less negative to good-performance feedback. Recent research supports the latter hypothesis, suggesting that positive (rather than negative) feedback most directly modulates the FRN difference score by making the FRN less negative (Foti, Weinberg, Dien, & Hajcak, 2011; Holroyd, Pakzad-Vaezi, & Krigolson, 2008). Accordingly, we predict that earning money should make the FRN to good-performance feedback less negative (i.e., most positive feedback), while notearning money should not make the FRN to bad-performance feedback more negative (i.e., most negative feedback). Put differently, we predict that reward-evaluation should make the FRN to goodperformance feedback less negative, but should have no effect on the FRN to bad-performance feedback. We further hypothesize that the influence of reward-evaluation on the FRN to goodperformance feedback should be related to reward-anticipation ERPs.

The second ERP component present at the reward-outcome stage is the FB-P3 that typically follows the FRN. Similar to the Cue-P3, the FB-P3 is a positive, centro-parietal ERP component peaking around 250–450 ms post-feedback onset. Several studies suggest that the FB-P3 is an indicator of the feedback's motivational saliency (San Martín, 2012), and thus should be primarily influenced by reward-evaluation. For instance, the FB-P3 is sensitive to the magnitude (more vs. less reward) of the feedback (Gu, Wu, Jiang, & Luo, 2011; Sato et al., 2005; Yeung & Sanfey, 2004).

Yeung, Holroyd, & Cohen (2005) also found a more positive FB-P3 to a feedback of a gambling task when people make a gambling choice themselves compared to when the computer makes a gambling choice for them. Accordingly, we predict that the FB-P3 will be influenced by reward-evaluation, such that reward-trial feedback (i.e., feedback during reward trials, which is the feedback of an action following a reward-anticipation cue) should elicit a more positive FB-P3 than no-reward-trial feedback (i.e., feedback during no-reward-trials, which is the feedback of an action following a no-reward-anticipation cue). We further hypothesize that reward anticipation ERPs will predict the magnitude of the effect that reward-evaluation has on the FB-P3. In contrast to reward-evaluation, the findings are inconsistent as to whether the FB-P3 is sensitive to performance-evaluation (for review see San Martín, 2012). One possible cause of this inconsistency is that the FB-P3 is frequently lumped together with a latter ERP component, the LPP.

Similar to the FB-P3, the LPP is a positive, centro-parietal ERP. However, contrary to the FB-P3, the LPP is more sustained and lasts beyond 450 ms post-stimuli onset (Schupp, Flaisch, Stockburger, & Junghöfer, 2006). Although not typically studied in the context of reward-outcome, the LPP is enhanced by motivationally-salient, high-arousal stimuli in previous studies involving passiveviewing of emotional images (Hajcak, Dunning, & Foti, 2009; Schupp et al., 2004). The LPP is thought to reflect sustained cognitive-processing or recurring thoughts regarding these stimuli (Dunning & Hajcak, 2009; Hajcak et al., 2009). More recently, studies involving reinforcement-learning tasks have investigated a feedback-locked ERP component in similar electrode sites and in a similar time-window (e.g., 400-800 ms) as the LPP (henceforth considered as the LPP) (Borries, Verkes, Bulten, Cools, & Bruijn, 2013; Martin, Appelbaum, Pearson, Huettel, & Woldorff, 2013). In these studies, the LPP predicts behavioral adjustment or a change in behavior in subsequent trials to maximize reward-outcome. Accordingly, we tested whether both reward-evaluation and performance-evaluation influenced the LPP. We predict that the LPP will be influenced by reward-evaluation, such that the reward-trial feedback (i.e., feedback of an action following a reward-anticipation cue) should elicit a more positive LPP than no-reward-trial feedback (i.e., feedback of an action following a no-reward-anticipation cue). We also predict that the LPP will be influenced by performance-evaluation, in that bad-performance feedback (compared to good-performance feedback) should be associated with enhanced LPP positivity, especially if such negative feedback motivates people to improve their performance on subsequent trials to maximize earnings. If the LPP is sensitive to both reward-evaluation and performance-evaluation, and the FB-P3 is sensitive only to reward-evaluation, as predicted above, it would have two important implications. First, this would demonstrate temporal specificity of performance-evaluation between the FB-P3 and LPP time windows. Second this would help resolve inconsistency in the literature regarding the relationship between performance-evaluation and FB-P3 (San Martín, 2012), given that the FB-P3 is usually lumped together with the LPP. Finally, as with the FRN and FB-P3, we also investigated whether rewardanticipation ERPs are associated with the reward-outcome LPP.

1.3. Current study

Modifying the ERP time-estimation paradigm (e.g., Damen & Brunia, 1987; Kotani et al., 2003), participants were instructed to button-press 3.5 s after cue onset and were provided feedback for each trial. On reward trials, participants saw the Reward-Anticipation Cue, and were instructed that they would receive a monetary reward (\$.20) for good-performance (i.e., accurate time-estimation). On no-reward trials participants saw the

No-Reward-Anticipation Cue and were instructed that they would receive no monetary reward irrespective of their performance.

The present study has two primary aims. The first aim is to discern ERPs corresponding to different aspects of rewardanticipation (the N2, Cue-P3, RP and SPN) and reward-outcome (the FRN, FB-P3 and LPP) within a single paradigm. Investigating these ERPs within a single paradigm has important implications for clarifying the influence of reward cues on neural activity along the entire temporal scale of reward-processing, from rewardanticipation through reward-outcome. With respect to rewardanticipation ERPs, we examine the precise time-point at which reward-anticipation cues modulate the RP given functional differences between the Early-RP and Late-RP. Additionally, we test the direction by which reward-anticipation cues modulate the N2. If variation in the N2 reflects enhanced cognitive-control in the presence of reward-cues, we predict a more negative N2 for the Reward-Anticipation versus No-Reward-Anticipation Cile. Alternatively, if N2 variation reflects the mismatch from the Reward-Anticipation Cue, we predict a more negative N2 for the No-Reward-Anticipation compared to Reward-Anticipation Cue.

With respect to reward-outcome ERPs, we test whether the interaction between reward-evaluation and performanceevaluation on the FRN is consistent with the account that the FRN is driven by positive, rather than negative, feedback. We predict that reward-trial feedback will make the FRN to goodperformance feedback less negative, but have no effect on the FRN to bad-performance feedback. We also examine whether the LPP, but not the FB-P3, is sensitive to performance-evaluation. If true, this would demonstrate temporal-specificity and dissociation in performance-evaluation between the FRN and LPP during reward-outcome.

The second aim of the present study is to examine how ERPs at the three sub-stages of reward-anticipation (reward/no-reward cue-evaluation, motor-preparation and feedback-anticipation) are related to reward-outcome ERPs. We aimed to demonstrate the degree of specificity in the relationship between rewardanticipation and reward-outcome neural activity that is largely ignored in previous research. Examining such relationship would better our understanding of the temporal dynamics of rewardprocessing in the brain.

2. Material and methods

2.1. Participants

Twenty-three right-handed (<18, Chapman Handedness Scale; Chapman & Chapman, 1987) native English speakers (10 females, mean age 19.23) at Northwestern University received partial course credit for their participation. Three additional participants were excluded due to excessive artifact. Participants had no neurological history of head injury and were not taking psychotropic medications. After informed consent, participants were informed of the opportunity to earn additional monetary reward based on their performance on the modified time estimation task (see below). The study was approved by the Northwestern Institutional Review Board.

2.2. Time estimation task

See Fig. 1 for a schematic representation of the task. Adapting previous paradigms (e.g., Damen & Brunia, 1987; Kotani et al., 2003), we instructed participants to place their right index figure on a specified button, and press the button with this finger 3.5 s after seeing a Cue. There were two types of Cues: the Reward-Anticipation and No-Reward-Anticipation Cues. Reward trials

began with a Reward-Anticipation Cue, and participants were informed they would earn 20 cents for accurate estimates, and receive no monetary reward for inaccurate estimates. The No-Reward trials began with a No-Reward Anticipation Cue, and participants were informed they would, receive no monetary reward irrespective of their performance on these trials. We employed No-Reward-Anticipation trials (as opposed to Punishment-Anticipation trials) for the following reasons. First, No-Reward-Anticipation trials would serve as a control stimulus to estimate non-reward-related factors that may influence ERPs during the time-estimation task (Luck, 2005). Second, comparing the Reward-Anticipation versus No-Reward-Anticipation Cues on the N2 would allow us to directly examine whether a cognitivecontrol or template-mismatch mechanism underlies the influence of the Reward-Anticipation Cue on the N2. The Reward- and No-Reward-Anticipation Cues were presented on a grav background for 400 ms. These Cues were made from either circle or square shapes (counterbalanced across participants) and were controlled for luminance, contrast, and spatial frequency using the Shine toolbox (Willenbockel et al., 2010).

Accurate responses were defined as trials where a button-press occurred within the correct time-window. Following previous studies (e.g., Kotani et al., 2003; Ohgami et al., 2006), the timewindow was adapted to control for variance in time-estimation ability among participants. Specifically, the time-window in the following trial would be shortened (or lengthened) by 20 ms if the response in the current trial was (or was not) within the time-window. This method has been found to control accuracyrate at about 50% (e.g., Kotani et al., 2003; Ohgami et al., 2006). The time-window initially was 500 ms long, centered at 3.5 s in the first practice trial.

Two seconds following the button-press, two lines of Feedback text appeared in the middle of the screen for 1000 ms. The top-line indicated estimation performance and included the following: "=" for a response within the correct time-window, "<2" for an extremely fast response (less than 2 s), "<3.5" for a response slower than 2 s but not within the time-window. ">5" for an extremely slow response (slower than 5 s), and ">3.5" for a response faster than 5 s but not within the time-window. Thus, "=" indicated goodperformance, while others indicated bad-performance. The bottom line indicated whether participants won money for that response and included the following: "\$" indicated the participant won money (20 cents) for that trial, and "0" indicated the participant did not win money for that trial. Thus, for Reward trials, participants would see "\$" for good-performance, and see "0" for badperformance. For No-Reward trials, participants would see "0" regardless of their performance. Trials were terminated with a random ITI of 1000-1150 ms. Participants were told to do their best across both Reward and No-Reward trials. To incentivize participants' continued attention on both Reward and No-Reward trials, they were told they would receive no earnings if they saw "<2" or ">5" feedback more than 15 times. This ensured that they avoided extremely fast or slow responses.

To estimate movement-related potentials that overlapped with anticipation-related potentials in the SPN waveforms, we included Control blocks with minimal feedback (Damen & Brunia, 1994; Kotani & Aihara, 1999; Kotani et al., 2003). During these blocks, participants were again instructed to button-press 3.5 s after seeing a triangle-shaped cue. Unlike the Reward/No-Reward blocks, there was no Feedback regarding the performance or reward outcome except for the extremely fast ("<2") or slow (">5") Feedback, in which participants were instructed to avoid. Consequently, participants did not receive any feedback for most trials in the Control blocks (M = 96.63%). Waveforms following button-presses in the Control blocks represented movement-related potentials with minimal anticipation-related potentials. We subtracted these



Fig. 1. Time estimation task. ITI = Inter Trial Interval.

Control potentials from the potentials obtained following buttonpresses in the Reward/No-Reward blocks, resulting in a Subtracted SPN (S-SPN) waveform that represented anticipation-related potentials with minimal influence from movement-related potentials. Note that, data analyses focused on the Reward/No-Reward blocks, given that the Control blocks were only used for estimating movement potentials in calculating the S-SPN.

2.3. Procedure

Following consent, EEG electrodes were applied. To familiarize participants with the span of a 3.5-s duration, participants first had the opportunity to listen to two beep sounds 3.5-s apart as many times as they desired. Participants then initiated the Control blocks with no knowledge of the upcoming Reward/No-Reward blocks. The Control blocks consisted of three blocks of 36 trials. Participants were then given instructions regarding the Reward/ No-Reward blocks and corresponding cues and feedbacks. Participants were tested on their comprehension of these cues and feedbacks prior to beginning the 30 practice trials in the Reward/No-Reward blocks. The Reward/No-Reward blocks consisted of six blocks of 36 trials. Each of these blocks involved a randomized distribution of Reward and No-Reward trials with a 50/50 split across trial types (i.e., 18 Reward and 18 No-Reward trials). Blocks were separated by breaks of participantdetermined length. During these breaks, participants were informed of their earnings and reminded of the meaning of the Cues.

2.4. Electrophysiological recording

Continuous EEG data with sampling rate at 500 Hz (DC to 100 Hz on-line, Neuroscan Inc.) was collected from inside an electro-magnetic shielded booth. Twenty-four Ag/AgCl scalp electrodes, including F7/3/z/4/8, FC3/z/4, C3/z/4, T3/4, CP3/z/4, P3/z/4, T5/6, O1/z/2 were used. HEOG and VEOG were recorded with four separate eye electrodes. Recordings were referenced on-line to a left mastoid and re-referenced offline to linked mastoids. Impedance was kept below 5 k Ω and 10 k Ω for scalp and eye electrodes, respectively. During the offline analyses, eye movement artifacts were first corrected with PCA algorithms implemented in NeuroScan EDIT (Neuroscan Inc.). Movement-related artifacts

were removed manually. EEG was offline bandpass-filtered at .01–30 Hz. Epochs containing artifacts (\pm 75 μ V) were rejected.

2.5. Data analyses: behavioral performance

Behavioral performance for each trial was operationalized as the deviation in time estimation from the goal of 3.5 s (i.e., the absolute value of the difference between reaction-time (RT) and 3.5 s) at each trial. Superior estimation performance for one condition over another (i.e., Reward vs No-Reward) was defined as less deviation from the target reaction-time of 3.5 s.

2.6. Data analyses for aim 1: ERP ANOVA analyses

For ANOVA analyses, the Greenhouse–Geisser ($_{G-G}$) correction was used whenever the sphericity assumption was violated. The Sidak method was applied to control for multiple comparisons when unpacking significant main effects (pairwise comparisons) and interactions (simple interaction/effect analyses).

Extremely fast (less than 2 s, "<2") or slow (more than 5 s, ">5") trials were excluded from the ERP analyses as they may reflect lack of attention. ERPs were locked to three events: the Anticipation Cue, Response, and Feedback. From these events, seven ERP components were identified along the temporal scale of reward processing: the N2 and Cue-P3 to the Anticipation Cue, the RP during a period before the Response, the SPN during a period after the Response and right before the Feedback, and the FRN, FB-P3 and LPP to the Feedback.

Anticipation Cue-locked EEG was epoched from -100 to 1000 ms relative to the Reward/No-Reward Anticipation Cue onset, and was baseline corrected using a pre-stimulus (-100 to 0 ms) time-window. Mean-amplitude was used for both the N2 (between 200 and 350 ms at frontocentral sites: Fz, FCz, Cz) and Cue-P3 (between 350 and 500 ms at centroparietal sites: Cz, CPz and Pz). To examine the effect of Reward versus No-Reward on the Anticipation Cue-locked ERP components, separate 2 (Anticipation-Cue Type: Reward vs. No-Reward) \times 3 (Site) repeated measure ANOVAs were conducted on N2 and Cue-P3.

Response-locked EEG was epoched from -2000 to 3000 ms relative to the button-press. Prior to baseline correction (using -2000to -1700 ms time-window), response-locked epochs were removed from slow-wave artifacts by a linear detrend algorithm on a wider (-3000 to 3500 ms) window (for a similar method, see Baker et al., 2012; Goldstein et al., 2006). Following previous recommendation (Brunia, van Boxtel, & Böcker, 2011), a low-pass filter of 10 Hz was further applied on these epochs, resulting in .01–10 Hz data. For the RP, mean amplitude for eight time windows of 200 ms each from –1600 to 0 (movement onset) ms were calculated. This allowed us to determine the specific time window that the Reward-Anticipation Cue started to modulate the RP. Twelve electrode sites along the midline were included in the RP analyses: F3/z/4, FC3/z/4, C3/z/4 and CP3/z/4. To investigate the effect of Reward versus No-Reward Anticipation Cues on the RP, a 2 (Anticipation-Cue Type: Reward vs. No-Reward) × 8 (Time Window) × 12 (Site) repeated measure ANOVA was employed.

For the SPN, to control aforementioned movement-related potentials, averaged waveforms for the Control blocks (see above) were subtracted from averaged waveforms for both Reward and No-Reward trials, producing a S-SPN waveform. The S-SPN then was scored using the mean amplitude from 1600 to 2000 ms (i.e., 400 ms time-window prior to the Feedback onset). For the SPN analysis, we employed the same twelve electrode sites with the RP analysis in a 2 (Anticipation Cue Type: Reward vs. No-Reward) \times 12 (Site) repeated measure ANOVA model.

Similar to Anticipation Cue-locked EEG, Feedback-locked EEG was epoched from -100 to 1000 ms relative to the Feedback onset, and baseline corrected using a pre-stimulus (-100 to 0 ms) window. Feedback stimuli were categorized based on (1) Reward-Evaluation, i.e., whether the response feedback followed the Reward-Anticipation Cue (Reward-Trial Feedback) or the No-Reward-Anticipation Cue (No-Reward-Trial Feedback), and (2) Performance-Evaluation, i.e., whether or not the response occurred during the correct time-window: "=" (Good-Performance Feedback) and "<3.5, >3.5" (Bad-Performance Feedback). To isolate the FRN from coinciding ERPs, a peak-to-peak method was used (Holroyd, Nieuwenhuis, Yeung, & Cohen, 2003). Using this peakto-peak method (as opposed to difference-scores) allowed us to examine the Reward-Evaluation × Performance-Evaluation interaction. We first identified the local maximum positive peak between 160 and 240 ms. We next identified the local maximum negative peak between the local positive peak and 350 ms. These peaks were confirmed by visual inspection. The FRN was then calculated by subtracting the positive-peak amplitude from the negative-peak amplitude at frontal sites: Fz and FCz. The FB-P3 was defined as the mean amplitude between 250 and 450 ms at centroparietal sites: Cz, CPz and Pz. Finally, the LPP was defined as the mean amplitude between 450 and 900 ms at centroparietal sites: Cz, CPz and Pz. For each Feedback-locked ERP (FRN, FB-P3 and LPP), we used a separate 2 (Reward-Evaluation: Reward-Trial No-Reward-Trial) \times 2 (Performance-Evaluation: Good-VS. Performance vs. Bad-Performance) × number of Site repeated measure ANOVA.

2.7. Data analyses for aim 2: ERP correlational analyses

Our second aim involved correlational analyses to examine the relationship between reward-anticipation ERPs and reward-outcome ERPs (for a similar approach, see Moris et al., 2013; Moser, Moran, Schroder, Donnellan, & Yeung, 2013). First, for every ERP component, we calculated a difference score for reward-modulated ERPs, referred to as Δ ERPs. Specifically, for reward-anticipation Δ ERPs, we subtracted ERPs in No-Reward trials from ERPs in Reward-trials. Accordingly, five indexes were calculated for reward-anticipation Δ ERPs: the Δ N2, Δ Cue-P3, Δ Early-RP, Δ Late-RP and Δ S-SPN. Note that for the RP, two indexes were generated to examine temporal specificity of the component: (1) the Δ Early-RP occurring during the first 200-ms interval at which the Reward RP started to differentiate from the No-Reward RP

and (2) the Δ Late-RP occurring during 200 ms just before the movement onset. Similarly, for reward-outcome ERPs, Δ ERPs were calculated by subtracting ERPs in the No-Reward trials from ERPs in the Reward trials, but the calculations were done separately for Bad-Performance feedback and for Good-Performance feedback. As such, a total of six reward-outcome Δ ERPs were computed: the Δ Bad-Performance FRN, Δ Good-Performance FRN, Δ Bad-Performance FB-P3, Δ Good-Performance FB-P3, Δ Bad-Performance LPP, and Δ Good-Performance LPP. Using Δ ERP difference scores allowed us to partially control for non-specific, non-reward-related factors that may affect ERPs (Luck, 2005) and to focus on the influence of reward-related processes The electrodes site for each \triangle ERP was selected based on previous studies: Fz for the $\Delta N2$ (Potts, 2011), Pz for the $\Delta Cue-P3$ (Broyd et al., 2012), Cz for the ΔRP (Bortoletto et al., 2011), Cz for the ΔS -SPN (Kotani, Hiraku, Suda, & Aihara, 2001), FCz for the Δ FRN, Pz for the Δ FB-P3 (Yeung & Sanfey, 2004), and CPz for the Δ LPP (Schupp et al., 2004). Importantly, the sites used for the \triangle ERP were also the sites that were most strongly influenced by the Reward-Anticipation Cue (i.e., Reward trials vs. No-Reward trials) based on our ANOVA analyses (see Section 3).

To minimize type-1 error, and to reduce the potential confound of overlapping ERP-components (Luck, 2005), we focused correlational analyses on a priori hypothesized relationships between reward-anticipation Δ ERPs (Δ N2, Δ Cue-P3, Δ Early-RP, Δ Late-RP and Δ S-SPN) and reward-outcome Δ ERPs (Δ FRN, Δ FB-P3 and Δ LPP, separated by Good-Performance and Bad-Performance Feedback). Specifically, we first conducted zero-order correlations to assess the strength of these relationships. To test whether the correlations varied as a function of Bad-Performance or Good-Performance Feedback, a Williams' (1959) t-test was conducted using SPSS syntax (Weaver & Wuensch, 2013). Additionally, to examine unique and shared effects of reward-anticipation Δ ERPs in predicting each reward-outcome Δ ERP, multiple-regression analyses were employed. Each reward-outcome Δ ERP was utilized as a criterion in separate models. All reward-anticipation Δ ERPs that significantly correlated with each reward-outcome Δ ERP were simultaneously included as predictors in these models.

3. Results

3.1. Behavioral results

Behavioral data from one subject was lost due to a technical error. Overall, participants estimated 3.5 s quite well (M_{RT} = 3.54 s, SD = .07) and rarely responded outside the 2–5 s time window (M = 0.04%, SD = .20). Given the Accuracy Rate (M = 50.38%, SD = 2.33) closely matched the expected value of 50%, the adaptation of time-window worked effectively. Furthermore, participants' RT deviated from 3.5 s less in Reward trials than No-Reward trials, (t(21) = -3.10, p = .005, Cohen's d = -.32, Fig. 2). This suggests that participants' time-estimation performance was better in the Reward trials compared to No-Reward trials.

3.2. Anticipation Cue-locked ERP ANOVA results

On average, 102.43 Anticipation Cue-locked epochs were analyzed for each Anticipation Cue Type condition (Reward-Anticipation Cue versus No-Reward-Anticipation Cue).

N2 (Fig. 3a): There was a significant main effect of Anticipation-Cue Type (F(1,22) = 27.74, p < .001, $\eta_p^2 = .56$) and a marginal significant Anticipation-Cue Type × Site (F_{G-G} (1.37,30.20) = 3.49, p = .059, $\eta_p^2 = .14$) interaction on the N2. Simple-effect analyses on the interaction indicated that the N2 for the Reward-Anticipation Cue was less negative than for the No-Reward



Fig. 2. Behavioral performance in terms of deviation from a reaction time of 3.5 s (2). Error bars represent ± standard error, corrected for repeated measurement.

Anticipation Cue across sites (*ps* < .001), but this effect was more pronounced at Cz, compared to frontal sites (Fz and FCz). The main effect of site was also significant (F_{G-G} (1.15,25.23) = 43.84, *p* < .001, η_p^2 = .66). Post-hoc pairwise analyses on the main effect of site indicated that the N2 was frontally distributed: most negative at Fz, followed by FCz (*p* = .005) and then by Cz (*p* < .001).

Cue-P3 (Fig. 3b): There was a significant main effect of Anticipation-Cue Type (F(1,22) = 55.28, p < .001, $\eta_p^2 = .72$) and a significant Anticipation-Cue Type × Site (F_{G-G} (1.15,25.32) = 21.07, p < .001, $\eta_p^2 = .49$) interaction on the Cue-P3 (Fig. 2b). Simple effect analyses on the interaction indicated that the Cue-P3 for the Reward-Anticipation Cue was more positive than for the No-Reward-Anticipation Cue across sites (ps < .001), but this effect was more pronounced parietally (i.e., highest at Pz followed by CPz and Cz, respectively). The main effect of Site was also significant (F_{G-G} (1.07,23.52) = 37.62, p < .001, $\eta_p^2 = .63$). Post-hoc pairwise analyses on the main effect of site indicated that the Cue-P3 was parietally distributed: most positive at Pz followed by CPz (p < .001) and then by Cz (p < .001).

3.3. Anticipation response-locked ERP ANOVA results

On average, 90.02 Response-locked epochs were analyzed for each Anticipation Cue Type condition (Reward-Anticipation Cue versus No-Reward-Anticipation Cue).

RP (Fig. 4a and b): There was a significant main effect of Time Window on RP (F_{G-G} (1.46,32.14) = 40.86, p < .001, η_p^2 = .65). Post-hoc pairwise analyses showed a linear increase in negative activity between each of the two subsequent time windows



Fig. 3. ERP waveforms (left), topographical maps (middle) and average amplitudes (right) for the N2 (3a) and Cue-P3 (3b). The time windows used to measure these components are indicated in gray. Reward = Reward-Anticipation Cue. No-Reward = No-Reward-Anticipation Cue. Error bars represent ± standard error, corrected for repeated measurement.



Fig. 4. ERP waveforms (4a), average amplitudes (4b, top) and topographical maps (4b, bottom) for the RP. RP amplitudes and topographical maps are measured at every 200-ms time window. Reward = Reward-Anticipation Cue. No-Reward = No-Reward-Anticipation Cue. Error bars represent ± standard error, corrected for repeated measurement. The time windows at which a simple effect of Anticipation-Cue Type are significant ($p \le .05$) and approaching significant ($p \le .10$) are indicated by asterisks (*) and crosses ([†]), respectively.

(Fig. 4b), starting from [-1200 to -1000 ms] vs. [-1000 to -800 ms (p = .03) to [-400 to -200 ms] vs. [-200 to 0 (movement onset) ms] (p's < .001). This suggests an increase in negative activity beginning approximately 1 s prior to the movement onset and peaking just prior to the movement itself. There was also a main effect of Site (F_{G-G} (2.65,58.24) = 8.64, p < .001, η_p^2 = .28). Post-hoc pairwise analyses indicated that the negativity of the RP was distributed more heavily to left frontal-central sites (e.g., FC3, FCz, C3, Cz) compared to right hemispheric sites (e.g., F4, FC4, C4 and CP4, *p*'s < .05). Given that all participants were right handed, this indicates that the RP was more pronounced at electrode sites contralateral to the button press. There was also a significant Time Window × Site interaction (F_{G-G} (4.69, 103.24) = 11.30, p = .046, $\eta_{\rm p}^2$ = .11), suggesting that alterations of RP amplitudes were stronger on the left frontal-central sites over time (see topography plots in Fig. 4b).

Although the main effect of Anticipation Cue Type (F(1,22) = 2.62, p = .12, $\eta_p^2 = .11$) and the Time Window × Anticipation Cue Type interaction on the RP ($F_{G-G}(3.03, 66.72) = .89$, p = .45, $\eta_p^2 = .04$) were not significant, there was a significant Site × Anticipation Cue Type two-way interaction ($F_{G-G}(3.07, 67.57) = 3.95$, p = .03, $\eta_p^2 = .15$), and a Time Window × Site × Anticipation Cue Type three-way interaction ($F_{G-G}(7.37, 162.12) = 2.2$, p = .03, $\eta_p^2 = .09$) on the RP. Simple effect analyses on these interactions

revealed that the Site × Anticipation Cue Type interactions were significant at every time window (p's < .03). These Site × Anticipation Cue Type interactions were next investigated further at each Time Window by evaluating the simple main effects of Anticipation Cue Type separately at each Site. We found significantly more negative RPs following the Reward- than No-Reward-Anticipation Cue for most time windows starting from -1000 ms prior to the movement onset at C3, Cz and FCz (for p-values, see Fig. 4b). This simple Reward effect also approached significance (p's < .1) in some of these time windows at adjacent electrodes, including FC3 and Fz. Collectively, these results suggest that as early as 1 s prior to the button press, the Reward-Anticipation Cue enhanced the RP at the left fronto-central sites, which was contralateral to the movement.

S-SPN (Fig. 5): There was a significant main effect of Anticipation Cue Type (F(1,22) = 40.80, p < .001, $\eta_p^2 = .65$) and an Anticipation Cue Type × Site interaction ($F_{G-G}(3.47, 76.25) = 4.80$, p = .003, $\eta_p^2 = .18$) on the S-SPN. Simple effect analyses on this interaction indicated that the S-SPN for the Reward-Anticipation Cue was more negative than for the No-Reward-Anticipation Cue across sites (ps < .001), but this effect was less pronounced at central-parietal sites (CP3/z/4) compared to other sites. There was no main effect of Site (F_{G-G} (2.61,57.45) = 1.80, p < .16, $\eta_p^2 = .076$). In contrast to the RP, we found no laterality difference in the S-SPN between the Reward- and No-Reward-Anticipation Cues. (Note that analyses of the SPN without subtraction of the control waveforms from the control blocks yielded similar results).

3.4. Feedback-locked ERP ANOVA results

On average, 49.6 Feedback-locked epochs were analyzed for each Reward-Evaluation (Reward-Trial Feedback vs. No-Reward-Trial Feedback) × Performance-Evaluation condition (Good-Performance Feedback vs. Bad-Performance Feedback).

FRN (Fig. 6): There was a significant main effect of Reward-Evaluation (*F*(1,22) = 4.15, *p* = .05, η_p^2 = .16), indicating that the Reward-Trial Feedback elicited a less negative FRN than the No-Reward-Trial Feedback. Similarly, there was a significant main effect of Performance-Evaluation (F(1,22) = 10.01, p = .005, $\eta_{\rm P}^2$ = .31), indicating that Bad-Performance Feedback led to a more negative FRN than Good-Performance Feedback. There was also a significant main effect of Site (F(1,22) = 29.80, p < .001, $\eta_p^2 = .58$), indicating that the FRN was more negative at Fz than at FCz. These main effects were qualified by a significant Reward-Evaluation \times Performance-Evaluation \times Site three-way interaction (*F*(1,22)) = 5.09, p = .03, $\eta_p^2 = .19$). To follow up this three-way interaction, simple interaction analyses were conducted at each of the sites, showing that the Reward-Evaluation × Performance-Evaluation interaction was not significant at Fz (F(1,22) = 1.85, p = .19, η_p^2 = .08), but marginally significant at FCz (*F*(1,22) = 4, *p* = .058, $\eta_{\rm p}^2$ = .15). Further simple-effect analyses were used to follow up this two-way interaction at FCz, revealing that Reward-Trial Feedback significantly reduced the negativity of the FRN for Good-Performance Feedback (p = .005), but did not have a significant effect on Bad-Performance Feedback (p = .87).

FB-P3 (Fig. 7): There was a main effect of Reward-Evaluation on the FB-P3 (F(1,22) = 57.74, p < .001, $\eta_p^2 = .72$). Although the main effect of Site was not significant (F_{G-G} (1.09,23.88) = 1.29, p = .27, $\eta_p^2 = .06$), the Reward-Evaluation × Site interaction ($F_{G-G}(1.12,24.64) = 39.72$., p < .001, $\eta_p^2 = .64$) was significant. Simple effect analyses indicated that the FB-P3 for Reward-Trial Feedback was more positive than for No-Reward-Trial Feedback across sites (p's < .001), but the effects were more pronounced at Cz, followed by CPz, and Pz, respectively. There was no main effect of Performance-Evaluation (F(1,22) = .98, p = .33, $\eta_p^2 = .04$).



Fig. 4 (continued)

Although there was a significant Performance-Evaluation × Site interaction ($F_{G-G}(1.26, 27.70) = 9.94$, p = .002, $\eta_p^2 = .31$), simple effect analyses on this interaction did not reveal an effect of Performance-Evaluation at any sites: Cz (p = .90), CPz (p = .20) and Pz (p = .13). Other effects, including the

Reward-Evaluation \times Performance-Evaluation interaction (p = .5) and the three-way interaction (p = .3) were not significant.

FB-P3 (Fig. 7): There was a main effect of Reward-Evaluation (F(1,22) = 57.74, p < .001, $\eta_p^2 = .72$. Although the main effect of Site was not significant ($F_{G-G}(1.09,23.88) = 1.29$, p = .27, $\eta_p^2 = .06$), the



Fig. 5. ERP waveforms (top-left), average amplitudes (top-right) and topographical maps (bottom-right) for the S-SPN. S-SPN amplitudes are measured from 400 ms prefeedback to the feedback onset (1600–2000 ms after the movement onset). This time window is indicated in gray. Topographical maps are plotted at every 400-ms time window from 400 ms after the movement onset. Reward = Reward-Anticipation Cue. No-Reward = No-Reward-Anticipation Cue. Error bars represent ± standard error, corrected for repeated measurement.

Reward-Evaluation × Site interaction ($F_{G-G}(1.12, 24.64) = 39.72$., p < .001, $\eta_p^2 = .64$) was significant. Simple effect analyses indicated that the FB-P3 for Reward-Trial Feedback was more positive than for No-Reward-Trial Feedback across sites (p's < .001), but the effects were more pronounced at Cz, followed by CPz, and Pz, respectively. There was no main effect of Performance-Evaluation (F(1,22) = .98, p = .33, $\eta_p^2 = .04$). Although there was a significant Performance-Evaluation × Site interaction ($F_{G-G}(1.26,27.70)$ = 9.94, p = .002, $\eta_p^2 = .31$), simple effect analyses on this interaction did not reveal an effect of Performance-Evaluation at any sites: Cz (p = .90), CPz (p = .20) and Pz (p = .13). Other effects, including the Reward-Evaluation × Performance-Evaluation interaction (p = .5) and the three-way interaction (p = .3) were not significant.

LPP (Fig. 8): There was a main effect of Reward-Evaluation (F(1,22) = 37.28, p < .001, $\eta_p^2 = .63$) and a Reward-Evaluation × Site interaction ($F_{G-G}(1.29,28.36) = 9.50$, p = .003, $\eta_p^2 = .3$) on the LPP. Simple effect analyses on this interaction indicated that the LPP was more positive for Reward-Trial Feedback than No-Reward-Trial Feedback across sites (p's < .001), but that the effect was more pronounced at Cz and CPz relative to Pz. There was also a main effect of Performance-Evaluation (F(1,22) = 65.28, p < .001, $\eta_p^2 = .75$) and a Performance-Evaluation × Site interaction



Fig. 6. ERP average amplitudes (left) and waveforms (right) for the FRN. The time windows used to measure FRN are indicated in gray. Error bars represent ± standard error, corrected for repeated measurement.



Fig. 7. ERP magnitudes (left), waveforms (top-right) and topographical maps (bottom-right) for the FB-P3. The time windows used to measure the FB-P3 are indicated in gray. Error bars represent ± standard error, corrected for repeated measurement.

 $(F_{G-G}(1.28,28.18) = 5.78., p = .017, \eta_p^2 = .21)$ on the LPP. Simple effect analyses indicated that the LPP for Bad-Performance Feedback was larger than for Good-Performance Feedback across sites (p's < .001), but the effects were more pronounced at Cz and CPz relative to Pz. There was also a significant main effect of Site ($F_{G-G}(1.16,25.57) = 6.13, p = .017, \eta_p^2 = .22$). Posthoc pairwise analyses on the main effect of site indicated that the LPP was largest at CPz, which was significantly more positive than the LPP at Cz (p < .002). Similar to the FB-P3, the Reward-Evaluation × Performance-Evaluation interaction (p = .8) and the three-way interaction (p = .9) on the LPP were not significant.

3.5. Results for correlations between reward-anticipation and rewardoutcome ERPs

See Table 1 for a complete listing of the correlations between Δ ERP. The Δ Early-RP was calculated using the RP during -1000 to -800 ms prior to movement onset, the time window at which the RP in Reward trials started to differentiate from the RP in No-Reward trials. The Δ Late-RP, on the other hand, was calculated using the RP during -200 ms to movement onset.

Anticipation Cue Δ ERPs (including the Δ N2 and Δ Cue-P3) were not correlated with any reward-outcome Δ ERPs (p's > .33). Relationships between motor-preparation Δ ERPs and reward-outcome



Fig. 8. ERP magnitudes (left), waveforms (top-right) and topographical maps (bottom-right) for the LPP. The time windows used to measure the LPP are indicated in gray. Error bars represent ± standard error, corrected for repeated measurement.

Table 1	
Zero-order correlations between Δ ERPs.	

	$\Delta N2$	Δ Cue-P3	∆Early-RP	Δ Late-RP	ΔS-SPN	Δ Bad FRN	$\Delta Good FRN$	Δ Bad FB-P3	$\Delta Good FB-P3$	Δ Bad LPP
∆N2 ∆Cue-P3	.52**									
∆Early-RP ∆Late-RP	.16 .03	.20 .04	.78**							
Δ S-SPN	21	10	.51*	.54**						
ΔBad FRN ΔGood FRN ΔBad FB-P3 ΔGood FB-P3 ΔBad LPP ΔGood LPP	17 17 06 02 .05 .10	09 04 .03 17 .10 19	.31 41* 59** 48* 42* 23	.09 38 26 25 27 19	$.25 \\15 \\49^* \\52^* \\60^{**} \\64^{**}$	14 61** 41* 59** 23	.46* .30 .28 .23	.75** .82** .51*	.70** .69**	.63**

Note. Δ ERPs were calculated by subtracting No-Reward ERPs from Reward ERPs. Table borders were used to separate ERPs that occurred at different reward-anticipation and reward-outcome stages. More negative scores for the N2, RP, SPN and FRN indicate greater ERP amplitudes since these components represent negative-going waveforms. Time windows used for calculating Δ Early-RP and Δ Late-RP were –1000 to –800 ms and –200 to movement onset ms, respectively. Bad = Bad-Performance; Good = Good-Performance; * $p \in .05$; ** $p \in .05$; ** $p \in .05$. Note also that both Δ Early-RP and Δ Late-RP had positive correlations with feedback anticipation Δ ERP, Δ S-SPN (Supplementary Fig. 1). Because the two correlations (Δ Early-RP & Δ S-SPN and Δ Late-RP & Δ S-SPN) were not different from each other (t(20) = -.28, p = .78), this suggests that enhancement of motor preparation by reward (Δ RP) was related to the enhancement of feedback anticipation (Δ S-SPN), irrespective of RP time windows.

 Δ ERPs (including the Δ FRN, Δ FB-P3, and Δ LPP) were specific to the Early-RP time-window. The correlations between the Δ Late-RP and reward-outcome Δ ERPs were small and non-significant (*p*'s > .21) except for the correlation with the Δ Good-Performance FRN which approached significance (*r*(21) = -.38, *p* = .08). The Δ Early-RP, by contrast, was correlated with many reward-outcome Δ ERPs. First, there was a significant negative relationship between the Δ Early-RP and the Δ Good-Performance FRN, and a non-significant positive relationship between the Δ Early-RP and the Δ Bad-Performance FRN (Fig. 9a). Because these two correlations were significantly different from each other (*t*(20) = -2.43, *p* = .03), this indicates that the enhancement of early motor-preparation by the Reward-Anticipation Cue (Δ Early-RP) was uniquely associated with the

 Δ FRN during Good-Performance feedback, but not during Bad-Performance Feedback. Specifically, during Good-Performance Feedback, individuals with a more negative Δ Early-RP had a less-negative FRN to the Reward-Trial (compared to the No-Reward-Trial) Feedback.

The Δ Early-RP was also negatively correlated with the Δ FB-P3 and Δ LPP. Because the RP represents negative-going waveforms while the FB-P3 and LPP represent positive-going waveforms, these negative correlations reflect corresponding activity. The Δ Early-RP was negatively related with both the Δ Good-Performance FB-P3 and Δ Bad-Performance FB-P3 (Fig. 9b), and these two correlations were not significantly different from each other (t(20) = .87, p = .40). This suggests that the larger the enhancement of the



Fig. 9. Scatterplots of the correlations between Δ ERPs (ERPs in Reward Trials minus ERPs in No-Reward Trials): Δ Early-RP and Δ FRN (9a), Δ Early-RP and Δ FB-P3 (9b), Δ Early-RP and Δ LPP (9c), Δ S-SPN and Δ FB-P3 (9d), and Δ S-SPN and Δ LPP (9e).

 Δ Early-RP by the Reward-Anticipation Cue, the larger the Δ FB-P3 is irrespective of performance-evaluation (i.e., Good-Performance vs. Bad-Performance feedbacks). The Δ Early-RP was negatively correlated with the Δ Bad-Performance LPP, but not with the Δ Good-Performance LPP (Fig. 9c), although these two correlations were in the same negative direction and were not significantly different from each other (t(20) = -1.11, p = .28). Thus, we can only conclude that the enhancement of the Δ Early-RP by the Reward-Anticipation Cue was associated with a larger increase in the Δ Bad-Performance LPP.

In contrast to the Δ Early-RP, there was no relationship between the feedback-anticipation Δ S-SPN and the Δ FRN and the feedbackanticipation Δ S-SPN was not sensitive to Δ FRN performance evaluation. Specifically, the Δ S-SPN was correlated with the Δ FB-P3 and Δ LPP but neither Δ Good-Performance nor Δ Bad-Performance FRNs (p's > .26). Moreover, the Δ S-SPN was negatively correlated with both the Δ Good-Performance and Δ Bad-Performance FB-P3s at a similar strength (Fig. 9d; t(20) = .21, p = .84). Furthermore, the Δ S-SPN also had a comparable negative relationships to both the Δ Good-Performance and Δ Bad-Performance LPPs (Fig. 9e; t(20) = .23, p = .82). Similar to the RP, the SPN has a negative-going waveform, thus these negative correlations between the Δ S-SPN and the positive-going Δ FB-P3 and Δ LPP indicate corresponding activity. This suggests that the enhancement of the Δ S-SPN by the Reward-Anticipation Cue was associated with increases in both the Δ FB-P3 and Δ LPP

Table 2Multiple regression analysis.

	В	SE B	β	р
Model 1 – ⊿FB-	P3 as the criterion			
Constant	2.21	.89		.02
∆Early-RP	99	.48	42	.05
Δ S-SPN	67	.43	32	.13
Model 2 – ⊿LPP	as the criterion			
Constant	.96	.71		.19
∆Early-RP	.07	.38	.03	.86
Δ S-SPN	-1.01	.34	65	.004

Note. $R^2 = .41$ (p = .006) for Model 1; $R^2 = .40$ for Model 2 (p = .006); Collinearity statistics (Tolerance = .74, VIF = 1.35) indicated that multicollinearity between the predictors was not a concern; The criteria (including, the Δ FB-P3 and Δ LPP) were calculated by subtracting ERPs in No-Reward trials from ERPs in Reward trials, collapsing across Bad-Performance and Good-Performance epochs.

locked to the Feedback, irrespective of Good-Performance or Bad-Performance Feedback.

Because two reward-anticipation Δ ERPs (Δ Early-RP and Δ S-SPN) were both correlated with reward-outcome Δ ERPs (Δ FB-P3 and Δ LPP), multiple-regression analyses were used to assess for combined versus unique effects of the Δ Early-RP and Δ S-SPN in predicting each reward-outcome Δ ERP (see Table 2). In these multiple-regression analyses, we calculated the Δ FB-P3 and Δ LPP by subtracting ERPs in No-Reward trials from ERPs in Reward trials collapsing across Bad-Performance and Good-Performance Feedback. This is because (1) we focused on reward modulation (i.e., Reward-Evaluation, not Performance-Evaluation), (2) there were no interactions between Reward-Evaluation and Performance-Evaluation for either FB-P3 or LPP, and (3) the correlations between the two reward-anticipation Δ ERPs and the two reward-outcome Δ ERPs were similar across Bad-Performance and Good-Performance feedbacks. When using both the Δ Early-RP (β = -.42, *p* = .05) and Δ S-SPN (β = -.32, p = .13) to predict the Δ FB-P3, only the Δ Early-RP remained significant.² In contrast, when using both the Δ Early-RP (β = .03, p = .86) and Δ S-SPN (β = -.65, *p* = .004) to predict the Δ LPP, only the Δ SPN remained significant. Together with the zero-order correlation results, this indicates that the Δ Early-RP was related more to the early phase of reward-outcome (including, the Δ Good-Performance FRN and Δ FB-P3) while the Δ SPN was related more to the later phase (i.e., the Δ LPP).

4. Discussion

During Reward Trials (relative to No-Reward Trials), participants' ERPs were altered at each specific sub-stage of

reward-anticipation (the N2, Cue-P3, RP and SPN) and rewardoutcome (the FRN, FB-P3 and LPP). These alterations in ERPs during Reward Trials were accompanied by greater consistency in time-estimation performance. Accordingly, we were able to examine and isolate unique aspects of reward-anticipation and reward-outcome related neural activity within a single paradigm. This allows us to clarify the role of reward-related stimuli on ERPs along the entire temporal scale of reward-processing. More importantly, isolating reward-related neural activity along the temporal scale allowed us to examine the nature of the relationship between reward-anticipation and reward-outcome ERPs that have largely been ignored in previous research. In brief, we found that reward-anticipation ERPs at the early phase of motor-preparation (Δ Early-RP) and feedback anticipation (Δ SPN) were associated with reward-outcome ERPs. By contrast, reward/ no reward-cue evaluation (Δ N2, Δ Cue-P3) and later phase motor preparation (Δ Late-RP) were not associated with rewardoutcome ERPs.

4.1. Reward-anticipation ERPs

At the anticipation cue-evaluation stage, we report that the Reward-Anticipation Cue, relative to the No-Reward-Anticipation Cue, reduced the N2 but enhanced the Cue-P3. This enhanced Cue-P3 to the Reward-Anticipation cue is consistent with previous research (Broyd et al., 2012; Goldstein et al., 2006; Ramsey & Finn, 1997; Santesso et al., 2012), highlighting the role of the Cue P3 in processing motivationally salient stimuli (Carrillo-de-la-Peña & Cadaveira, 2000; Kleih, Nijboer, Halder, & Kübler, 2010). Although the N2 result is consistent with previous studies that found a smaller N2 for reward, than for punishment, cues (Potts, 2011; Santesso et al., 2012), our findings allow for a more nuanced interpretation. Variation in N2 amplitude was previously interpreted as stemming from enhanced cognitive control in order to avoid punishment (Potts, 2011). However, in the current study, punishment was not a possibility. Thus, if the cognitive-control interpretation of the N2 is correct, we would expect increased cognitivecontrol for the Reward Anticipation, over No-Reward Anticipation, Cue in order to obtain monetary reward. Instead, we argue that the N2 may reflect a mechanism other than cognitivecontrol, namely template mismatch (Folstein & Van Petten, 2008). Specifically, the Reward-Anticipation Cue is more desired because it indicates an opportunity to win monetary rewards. Accordingly, it may create a bias expectation, rendering it an expected or desired "template" in this task. The elevated N2 to the No-Reward-Anticipation Cue, in turn, may reflect a mismatch to this expectation-based template. Note that another possible explanation is that the Reward-Anticipation Cue generated a more positive N2 in a manner that is similar to when a positive feedback cue leads to a less negative FRN (see below). This possible explanation has previously been proposed as a "reward-related positivity" phenomenon that applies to both cue and feedback stimuli (Holroyd, Krigolson, & Lee, 2011). However, the non- significant correlation between the $\Delta N2$ and Δ FRN (see below) does not support this explanation, as one would expect these two ERPs to correlate with each other if they were modulated by the same reward-related positivity mechanism. Accordingly, we argue that variation in the N2 likely reflects a template-mismatch, as opposed to a rewardrelated positivity. Future research, however, is needed to more fully test this hypothesis.

At the motor-preparation stage, we report, for the first time, that Reward-Anticipation Cues result in a more negative RP preceding a goal-directed movement. The effect of the Reward-Anticipation Cue on the RP is consistent with a classic experiment

 $^{^2}$ It should be noted that both the $\Delta \text{Early-RP}$ and $\Delta \text{S-SPN}$ were significantly correlated with the Δ FB-P3 at similar effect sizes when their shared variance was not controlled for, as reflected by their zero-order correlations with the Δ FB-P3 (r's ranging from -.48 to -.59, p's < .05, see Table 1). When simultaneously entered into the same model to explain the variance of the Δ FB-P3, however, only the Δ Early-RP (p = .05), but not the Δ S-SPN (p = .13), was a significant predictor (see Table 2). This suggests that much of the Δ FB-P3 variance that was explained by the Δ S-SPN overlapped with the Δ Early-RP, thus attenuating the ΔS-SPN's unique contribution. On the contrary, the ΔEarly-RP's unique contribution to the Δ FB-P3 was still significant even after controlling for its shared variance with the Δ S-SPN. With this said, however, it is important to highlight the fact that the effect sizes (i.e., beta weights) in this combined model were comparable for the Δ Early-RP (β = -.42) and the Δ S-SPN (β = -.32) in predicting the Δ FB-P3, despite the Δ S-SPN no longer being statistically significant. Thus, it is possible that that our study lacked the statistical power to detect the unique effect accounted for by the Δ S-SPN. Future research is needed with larger sample sizes to examine the shared versus unique effects of the Δ S-SPN and Δ Early-RP in predicting the Δ FB-P3.

in which a heightened RP was observed when monetary reward was randomly given following a voluntary, self-paced movement (McAdam & Seales, 1969). It also concurs with recent RP research showing that movement goals (i.e., moving after a certain duration as opposed to freely moving) elevates the RP (Baker et al., 2012). More importantly, we demonstrate the specific time point at which the Reward-Anticipation Cue enhances motor-preparation processes.³ Judging by the increase of RP following the Reward-Anticipation Cue, the enhancement of motor-preparation by the Reward-Anticipation Cue occurs as early as 1 s before movement onset at the central regions contralateral to the movement. This suggests that reward-enhancement of RP takes place during both what is typically categorized as the early RP (i.e., earlier than 600 ms prior to the movement) and the late RP (Bortoletto et al., 2011; Kutas & Donchin, 1980; Shibasaki et al., 1980). Based on this duration, it is likely that the reward-enhanced RP was generated both by areas associated with the early RP, such as the supplementary motor area (SMA) and the pre-SMA, as well as areas associated with the late RP, including the contralateral M1 and lateral premotor cortex (Cunnington et al., 2002; Shibasaki & Hallett, 2006). Functionally, this means monetary reward enhanced both abstract representation of motor-preparation (Early-RP) and concrete representation of motor-preparation and execution (Late-RP) (Shibasaki & Hallett, 2006).

At the feedback-anticipation stage, we replicate a number of recent studies showing that the SPN is more negative when individuals expect reward-related feedback (Donkers et al., 2005; Foti & Hajcak, 2012; Fuentemilla et al., 2013; Kotani et al., 2003; Masaki et al., 2006; Moris et al., 2013; Ohgami et al., 2004). Contrary to previous research, we found no evidence of right hemisphere dominance in the topographical distribution that traditionally characterizes the SPN (Brunia, Hackley, et al., 2011) for both the Reward and No-Reward trials. Previous studies of the SPN using monetary-reward feedback typically show right hemisphere dominance when the SPN is followed by no-reward-trial feedback, but show no hemispheric differences when SPN is followed by reward-trial feedback (Chwilla & Brunia, 1991;

Kotani et al., 2003; Ohgami et al., 2004).⁴ This discrepancy may be due to differences in experimental designs as these previous studies often employed a block design to separate rewardfeedback conditions, whereas in our study, Reward and No-Reward trials were intermixed within the same block. Thus, anticipating No-Reward-Trial feedback in the current study may resemble anticipating reward-trial feedback in previous studies. This is because, in the present study, learning the accuracy of their time estimation in the No-Reward Trials gave participants a sense of the precision of their estimation skill, and potentially allowed them to earn more reward on subsequent reward trials. Future research is needed to examine this logic and assess this hemispheric pattern in eventrelated versus block designs. Collectively, our findings highlight that the SPN plays a role in anticipating reward-related feedback, and that the neural activity underlying such anticipation is enhanced by the presence of motivationally-salient Reward-Anticipation Cues (Brunia, Hackley, et al., 2011).

4.2. Reward-outcome ERPs

At the reward-outcome stage, we found that different characteristics of Reward-Evaluation and Performance-Evaluation modulated the three examined ERP components: the FRN, FB-P3 and LPP. First, the FRN was sensitive to Performance-Evaluation, such that it was more negative for Bad-Performance (than for Good-Performance) Feedback, consistent with most FRN studies (Miltner et al., 1997; Walsh & Anderson, 2012). Moreover, our FRN results replicate a recent time-estimation study (Van den Berg et al., 2012), showing that the FRN difference-score between Bad-Performance and Good-Performance Feedback was larger during Reward Trials than No-Reward Trials. Because we examined the FRN separately for Bad-Performance and Good-Performance feedback (as opposed to just relying on the difference-score), we were able to further clarify the direction of reward-modulation. In particular, Reward-Evaluation at FCz further diminished FRN negativity to Good-Performance Feedback, but had no influence on FRN amplitude to Bad-Performance Feedback. Collectively, this suggests that (1) having the opportunity to win monetary reward and actually obtaining the reward (i.e., the most positive Feedback) led to a less negative FRN, and (2) having the same opportunity, but ending up not receiving any reward (i.e., the most negative Feedback) did not lead to any increase in FRN negativity. These two FRN accounts are consistent with a recent theory of the FRN. This theory posits that positive feedback evokes a positive deflecting waveform that is superimposed on the negative deflecting waveform of the FRN (therefore reducing its amplitude) and that, consequently, variation in the FRN between positive and negative feedback may be driven by positive (as opposed to negative) feedback cues (Foti et al., 2011; Holroyd et al., 2008).

Second, we found that Reward-Evaluation modulated the FB-P3 such that Reward-Trial Feedback enhanced the FB-P3 relative to the No-Reward-Trial Feedback. However, there was no effect for Performance-Evaluation on the FB-P3. This is consistent with

³ One possible interpretation is that the effect of the Reward-Anticipation Cue on the SPN extended to the Early-RP, causing a temporal overlap between the SPN and Early-RP. From this perspective, the expectancy of upcoming performance and monetary feedback may have caused the SPN to emerge prior to the movement and during the RP time window (Masaki, Takasawa, & Yamazaki, 1998). If this perspective were accurate, the effect of the Reward-Anticipation Cue on the SPN may have modulated or driven the observed effects for the Early-RP. Support for this perspective is the fact that the difference in ERP amplitude between the Reward and No-Reward S-SPNs occurred during the RP time window, approximately 1 s prior to the movement (Fig. 5). Furthermore, as documented in Table 1, the Δ SPN was significantly correlated with the Δ Early-RP, suggesting a relationship between these two components. Despite these observations, however, we argue that the topographical specificity of the RP suggests an important dissociation between the $\Delta Early-RP$ and ΔSPN , and that the Reward-Anticipation Cue likely influenced the Early-RP but not the SPN. Specifically, the difference between the Reward and No-Reward waveforms prior to the movement was distributed to electrode sites that were contralateral to the movement (See Fig. 5), which is a signature characteristic of the RP (Shibasaki & Hallett, 2006). By contrast, there were no visual differences in amplitude before the movement between Reward and No-Reward waveforms at electrode sites that were ipsilateral to the movement (e.g., C4 and FC4). There were, however, amplitude differences across the hemispheres after the movement, and prior to feedback onset. Such topographical distribution is a signature characteristic of the reward-modulated SPN (Brunia, Hackley, et al., 2011). Moreover, a significant correlation between Δ Early-RP and Δ SPN does not necessary mean that both ERPs were the same components. Instead, it may simply mean that the Reward-Anticipation Cue influenced the two ERPs, and the two ERPs shared similar reward-anticipation mechanisms. Thus, collectively, we argue that despite the early onset of the SPN and the correlation between the Δ SPN and Δ Early-RP, the effect of the Reward-Anticipation Cue on the RP was not driven by or accounted for by the SPN. Future research is needed, however, to more fully examine the nature of the relationship between the RP and SPN in the context of rewardrelated paradigms.

⁴ Although the use of a linear detrend algorithm on a wider window is quite common for dealing with drifts in slow wave ERPs such as the RP and SPN (Baker et al., 2012; Goldstein et al., 2006), there is a risk that the detrend algorithm may suppress the steepness of ERP waveforms. For instance, it is possible that the lack of a right-hemisphere dominant potential in the present study that is characteristic of the SPN may due to our use of a linear detrend algorithm. This is because the right-hemisphere dominant characteristic of the SPN is especially prominent at the frontal sites, and the SPN at the frontal sites is often less steep than that at the centroparental sites (e.g., Kotani & Aihara, 1999). Thus, it is possible that the linear detrend algorithm may have suppressed the SPN at right-frontal sites, causing it to be comparable to the SPN at left-frontal sites. Future research is needed to systematically examine the effect of a linear detrend algorithm on the right-hemisphere dominance of the SPN.

previous findings that the FB-P3 is independently sensitive to the motivational salience of feedback but not performance-feedback (Gu et al., 2011; Sato et al., 2005; Van den Berg, Franken, & Muris, 2011; Yeung & Sanfey, 2004). Thus, our findings support the notion that there are independent neural systems that vary in their sensitivity to different characteristics of feedback information and that operate at different time points in the processing stream. For example, whereas the FRN was modulated by the interaction between Performance-Evaluation and Reward-Evaluation in the present study, the FB-P3 was particularly sensitive to Reward-Evaluation, but not Performance-Evaluation.

Finally, unlike the FRN and FB-P3, we found that Reward-Evaluation and Performance-Evaluation independently influenced the LPP such that both Reward-Feedback and Bad-Performance Feedback enhanced the LPP. and the two did not interact with each other. A more positive LPP following Reward-Trial Feedback is consistent with previous research showing that the LPP is sensitive to motivationally salient, high-arousal stimuli (Cuthbert, Schupp, Bradley, Birbaumer, & Lang, 2000; Schupp et al., 2000, 2004). We interpret our LPP results as reflecting sustained cognitiveprocessing following Reward-Trial Feedback (Dunning & Hajcak, 2009; Hajcak et al., 2009). Additionally, a more positive LPP to Bad-Performance Feedback is in line with the documented link between the LPP and behavioral adjustment. For instance, previous studies (Borries et al., 2013; Martin et al., 2013) report a more positive LPP following feedback signaling behavioral switching to maximize earnings. Likewise, in our case Bad-Performance Feedback may have signaled the need for participants to improve their time estimation in order to earn more money, which, in turn, may have elevated the LPP. Collectively, we suggest that participants had sustained cognitive-processing following both Reward-Feedback and Bad-Performance Feedback, and that both these psychological processes enhanced the LPP.

To summarize our reward-outcome findings, we observed that different aspects of outcome evaluation had unique effects on outcome ERPs along the temporal scale: the FRN was modulated by the interaction between Performance-Evaluation and Reward-Evaluation, the FB-P3 was modulated primarily by Reward-Evaluation, and the LPP was independently modulated by both Performance-Evaluation and Reward-Evaluation. It is worth mentioning that previous research typically combined the FB-P3 and LPP into a single P3 component. This approach may have generated inconsistent findings on the role of the FB-P3 in Performance-Evaluation (San Martín, 2012). By separating this ERP component into early (FB-P3) and late (LPP) time windows, we argue that we provide a more nuanced view of the P3. Specifically, we demonstrate that Performance-Evaluation uniquely influenced the late, but not early, portion of what typically considered as the P3 time window. Future studies are needed to examine whether our separation of the P3 into the FB-P3 versus the LPP is specific to a situation in which performance-related feedback signals people to improve their subsequent actions as in the present study. That is, it is still unclear whether Performance-Evaluation would influence the LPP if the current-trial action has a weaker relationship with the subsequent-trial action, e.g. when gambling with a slot machine.

4.3. Relationship between reward-anticipation and reward-outcome ERPs

The second aim of the present study was to examine the relationship between reward-anticipation and reward-outcome ERPs. We demonstrate an important degree of specificity in these relationships. First, the relationship between motor-preparation Δ ERPs during reward anticipation and reward-outcome Δ ERPs was largely specific to the early phase of motor-preparation. While the Δ Early-RP was significantly correlated with multiple rewardoutcome Δ ERPs, the correlations between the Δ Late-RP and reward-outcome Δ ERPs were mostly small and non-significant, with the one exception being the correlation with the Δ Good-Performance FRN that approached significance (p = .08). This means that the abstract-representation of motor-preparation (Δ Early-RP) during reward anticipation, as compared to the concrete representation of motor-preparation and execution (Δ Late-RP), was more strongly related to the intensity of one's reaction to the rewarding outcome of an action.

Furthermore, the enhanced Δ Early-RP following the Reward-Anticipation Cue was uniquely associated with a reduced Δ FRN only when the feedback revealed Good-Performance. This finding is in line with our main effect showing that Reward-Evaluation reduced the negativity of the FRN to Good-Performance Feedback but did not modulate the negativity of the FRN to Bad-Performance Feedback. Thus, enhanced early motor-preparation during reward-anticipation appears to be uniquely associated with how much Reward-Evaluation reduced the FRN to Good-Performance Feedback.

By contrast, the relationship between the early motorpreparation Δ Early-RP and reward-outcome Δ FB-P3 did not vary as a function of Bad- or Good-Performance Feedback. This means that elevated early motor-preparation during reward-anticipation was related to elevated Reward-Evaluation during the FB-P3 time-window, regardless of Performance Evaluation. This relationship is consistent with our previously described null main-effect of Performance-Evaluation on the FB-P3.

As for the Δ LPP, the Δ Early-RP was only correlated with the Δ Bad-Performance, but not Δ Good-Performance, LPP. This suggests that the enhancement of early motor-preparation during reward-anticipation was associated with sustained cognitive-processing (heightened LPP) during reward-outcome, especially when the feedback revealed failure performance. Such pattern is partially consistent with our LPP main effect, given that overall the LPP was enhanced by Bad-Performance (relative to Good-Performance) Feedback.

Contrary to early motor-preparation (i.e., RP), there was no relationship between feedback-anticipation (i.e., SPN) and the FRN reward-outcome ERP. Rather, feedback anticipation was related to later reward-outcome ERPs. Specifically, an increase in the feedback-anticipation Δ SPN following the Reward-Anticipation Cue was associated with an elevated Δ FB-P3 and Δ LPP (but not Δ FRN), regardless of Performance-Evaluation. Because both the FB-P3 and LPP are sensitive to the motivational saliency of feedback (Schupp et al., 2000; Yeung & Sanfey, 2004), we argue that the relationship between feedback-anticipation and reward-outcome Δ ERPs were driven by the motivational-salience of the feedback (i.e. reward-evaluation as opposed to performance-evaluation).

Nonetheless, the non-significant correlation between the Δ SPN and Δ FRN contradicts one recent study that reported a relationship between the SPN and Good-Performance FRN (Moris et al., 2013). This discrepancy may reflect methodological differences between our study and that of Moris et al. (2013). For instance, the interval between the movement and the feedback presentation was 2 s in the current study, but it was only 1 s in the study by Moris et al. (2013). A long interval (at least 2 s) is essential for isolating the RP from the SPN (Damen & Brunia, 1994). Thus, it is possible that Moris and colleague's SPN was contaminated by the RP, and if so, their finding is consistent with our significant relationship between the Δ RP and Δ FRN. Moreover, Moris and colleague's used an average amplitude of the interval between 250 and 350 ms to define the FRN, while we employed a peak-to-peak method to isolate the FRN from coinciding ERPs, such as the P3 (Holroyd et al., 2003). This suggests that Moris and colleague's FRN may have overlapped with our FRN and FB-P3, and this might help explain the similarity between their observed correlation between the SPN and FRN and our observed correlation between the SPN and P3. Future research should systematically investigate these possibilities.

When considering both early motor-preparation and feedbackanticipation Δ ERPs together, we demonstrate, for the first time, that the Δ Early-RP was associated to both the Δ FRN to Good-Performance feedback and the Δ FB-P3, while the Δ SPN was associated to the Δ LPP. This means that reward-modulation of early motor-preparation (Δ Early-RP) was uniquely related to how individuals initially evaluated (i.e., less than 450 ms) the feedback in terms of performance-evaluation (Δ FRN) and reward-evaluation (Δ FB- P3). By contrast, reward modulation of feedbackanticipation (Δ SPN) was uniquely related to levels of sustained cognitive-processing (i.e., greater than 450 ms) (Δ LPP) after learning reward-outcome.

Overall, this pattern of relationships between rewardanticipation and reward-outcome Δ ERPs may reflect functionalamong reward-network regions, connectivity previously demonstrated in fMRI studies (e.g., Camara, Rodriguez-Fornells, & Munte, 2008; Cohen, Heller, & Ranganath, 2005; Di Martino et al., 2008; Menon & Levitin, 2005; Plichta et al., 2013). Specifically, activity in the SMA/Pre-SMA and the anterior insula are thought to underlie the Early-RP (Cunnington et al., 2002; Shibasaki & Hallett, 2006), and the SPN (Kotani et al., 2009), respectively. The SMA/Pre-SMA and the anterior insula, in turn, have been functionally connected with neural regions subserving reward-outcome ERPs (Δ FRN, Δ P3 and Δ LPP), such as the anterior cingulate cortex (ACC), medial prefrontal cortex (mPFC) and basal ganglia (for review see San Martín, 2012; Walsh & Anderson, 2012). The current study extends this line of research by demonstrating the temporal specificity of the reward-network connectivity across specific reward-processing stages (as opposed to connectivity among regions). That is, while fMRI studies provide results regarding where reward-network regions are, our ERP results provide preliminary evidence regarding the connectivity between reward-processing sub-stages.

Intriguingly, we found no relationship between reward/noreward cue-evaluation Δ ERPs and reward-outcome Δ ERPs. This was not driven by a failure to observe reward-modulated ERPs, as we observed reliable ERP components during reward/noreward cue-evaluation (Δ N2 and Δ Cue-P3) and during rewardoutcome evaluation (Δ FRN and Δ Cue-P3). These components were at similar time-windows and had similar topography as previous studies. Specifically, the $\Delta N2$ and ΔFRN occurred around 200 ms at frontal-central sites (Folstein & Van Petten, 2008), while the Δ Cue-P3 and Δ FB-P3 occurred after 300 ms at parietal sites (Goldstein et al., 2006). Collectively, reward-evaluation may employ different mechanisms during the initial reward/noreward cue-evaluation compared to during reward-outcome. For instance, as discussed earlier, reward-evaluation during the initial reward/no-reward cue-evaluation may modulate the N2 via template-matching (Folstein & Van Petten, 2008). In contrast, reward-evaluation during reward-outcome may modulate the FRN by interacting with performance-evaluation (Van den Berg et al., 2012), and reducing the FRN to positive feedback (Foti et al., 2011; Holroyd et al., 2008). Likewise, it is possible that stimulus-categorization (Johnson & Donchin, 1980) may be a mechanism underlying the elevated Cue-P3 during initial reward/ no-reward cue-evaluation, but not the FB-P3 during rewardoutcome. Specifically, the Reward-Anticipation Cue may prompt participants to focus on their time estimation performance in order to earn reward, and hence the Reward-Anticipation Cue may have been automatically categorized as a target stimulus in the task. By contrast, reward-evaluation during reward-outcome processing

may enhance the FB-P3 through the detection of motivational salience (Yeung & Sanfey, 2004), as opposed to stimulus categorization. This is consistent with evidence from animal-models and behavioral studies arguing that there may be independent mechanisms underlying the anticipation (i.e., wanting) versus consumption (i.e., liking) of a reward (e.g., Berridge, 1999; Dai, Brendl, & Ariely, 2010). Whether this orthogonality is generalizable beyond our paradigm to other reward-related behaviors (e.g., food anticipation vs. consumption) is a question for future research. Additionally, our finding that only some (motor-preparation and feedback-anticipation) but not other (reward/no-reward cueevaluation) reward-anticipation processes were related to reward-outcome processes has implications for how rewardanticipation should be conceptualized in subsequent research. For instance, fMRI studies have examined or operationalized reward anticipation neural activation in different ways. Some studies (e.g., Knutson, Adams, Fong, & Hommer, 2001) have set their regressors at the point prior to making a required behavioral response to obtain a reward, which resembles the motorpreparation phase in the current study. Other studies have set their regressors at the onset of the reward/no-reward cue (e.g., Delgado, Nystrom, Fissell, Noll, & Fiez, 2000; Nusslock et al., 2012), which resembles the reward/no-reward cue-evaluation in the current study. Results from the present study suggest that these two phases of reward anticipation have a unique relationship with reward-outcome related neural activity. Moving forward, it will be important for researchers to consider which specific aspect of reward anticipation they wish to model given that certain subprocesses of reward anticipation are more or less dissociable from reward-outcome related processes than others.

4.4. Limitations

One limitation of the present study is our relatively small sample size (n = 23). It should be noted, however, that our sample size is comparable to previous studies that investigated the individual-difference relationship across multiple ERP components (e.g., n = 24, Moris et al., 2013; n = 29, Moser et al., 2013). Nevertheless, our sample size is rather small and may have limited our ability to assess shared versus unique effects in the relationship between anticipatory and outcome reward-related ERP components. Future research is needed to examine these relationships in more detail and to facilitate meta-analytic reviews (Lieberman & Cunningham, 2009).

Another limitation of the current study is the lack of EMG measurement. Because of this, it is difficult to eliminate the possibility that the observed increase in Early-RP negativity in Reward, compared to No-Reward, trials is due to enhanced muscle contraction, as opposed to motor preparation. It is well documented that the RP is influenced by muscle contraction that can be indexed by EMG measurements at the muscle involved in the movement (Shibasaki & Hallett, 2006). Although we instructed participants to lay their finger on the response box button, it is still possible that they contracted the muscles in their right-index finger during Reward trials earlier than No-Reward trials. Yet, upon closer inspection of the RP waveforms (see Section 3 and Fig. 4), we argue that differential profiles of muscle-contraction is an unlikely explanation for the difference in RP waveforms, given the similar onset latency between the RPs in Reward and No-Reward trials. If muscle-contraction in Reward trials occurred earlier than that in No-Reward trials, one would expect a difference in the onset latency of the RPs across the two conditions. However, the RP in Reward trials was different from that in No-Reward trials in amplitude, but not latency. Particularly, at sites contralateral to the movement, the RPs in both Reward and No-Reward trials started to differ from their baseline activity at around 1s before movement, and from that point onward the RP in Reward trials were more negative than that in No-Reward trials. Nonetheless, future studies should employ EMG to rule out any confounds due to muscle-contraction and motor responses.

4.5. Conclusions

The present study used ERPs to examine the effect of rewardrelated stimuli on neural processes at specific sub-stages of reward-anticipation and reward-outcome. The present study has five primary implications. First, we argue that N2 variation during the evaluation of the reward/no-reward cue reflects a templatemismatch from the Reward-Anticipation Cue. Second, we show that a reward-anticipation cue modulates the motor-preparation RP approximately one second prior to the goal-directed movement (i.e., time estimation) during the Early-RP time window. Accordingly, this suggests that reward-anticipation cue influences both abstract (Early-RP) and concrete (Late-RP) representation of motor-preparation and execution (Late-RP) (Shibasaki & Hallett, 2006). Third, we clarify the direction of the interaction between reward-evaluation and performance-evaluation on the FRN. Specifically, we report that reward-evaluation made the FRN to Good-Performance feedback less negative. Forth, we clarify the temporal-specificity of performance-evaluation on neural processes during reward-outcome. Specifically, performanceevaluation influences ERPs during the time-windows of the FRN and LPP, but not of the P3. Fifth, we document the relationship between individual-differences in neural-activity during rewardanticipation and reward-outcome. We report that the early phase of motor-preparation (Δ Early-RP) was related to early phase of reward-outcome (Δ FRN and Δ P3); whereas feedback-anticipation (ΔSPN) was more related to the later phase of reward-outcome (Δ LPP). Collectively, these results have important implications for understanding the temporal dynamics of reward processing in the brain.

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Appendix A. Supplementary material

Supplementary data associated with this article can be found, in the online version, at http://dx.doi.org/10.1016/j.bandc.2015.09. 002.

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